

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
1 level - 5-card suit generally JTxxx or better, 8-17 hcp
2 level - sound, 2m usually 5+ cards, 11-17 hcp
Responses to 1M: 2NT is 4+ card 10+, fit showing jumps,
Responses to 2-level: cue is 3+ card 10+, else nat
May be lighter in passout seat, 1NT in passout 11-14, 2NT in passout 19-21
Good/Bad 2NT (2NT-bad)
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
Live: 15-18 hcps, sometimes without stop in enemy suits
Responses as to 1NT opening
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Natural
2NT: 2 lower suits, 5-5, min/max
3NT: Gambling with stop in enemy suit
Responses natural, reopening same
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
(1m)-2m both majors, (1M)-2M oM and m, both min/max
2NT F1 inv+, 3c pc
Reopen: Same
<b>VS. NT (vs. Strong/Weak; Reopening)</b>
2c majors, 2d one major 6+ cards, 2M M and m, 2NT minors
2-suiters 54+ NV, 55+ V
Same for reopening
Double: 5+card minor and 4 card major
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Dbl T/O, leaping, non-leaping leaping Michaels, NT nat.
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Transfers over 1M-X
<b>VS STRONG 1♣/2♣</b>
VS 1C: X = majors, 1NT = minors, every other bid is transfer to the next step
VS 2C: X = majors

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> /5 <sup>th</sup>	3 <sup>rd</sup> /5 <sup>th</sup>	
NT	Low enc	3 <sup>rd</sup> /5 <sup>th</sup>	
Subseq	3 <sup>rd</sup> /5 <sup>th</sup> /Low enc	3 <sup>rd</sup> /5 <sup>th</sup>	
Other: Always lead high from doubleton, top of the honor sequence			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	Ask CT; AK	Ask CT/unblock; AK	
King	ask ATT; AK(+), KQ(+)	Ask ATT; AK(+), KQ(+)	
Queen	KQJ, QJ(+), ask CT	KQJ, QJ(+), ask ATT	
Jack	J10, J10(+), HJ10(+)	HJ10(+), J10(+)	
10	109(+), H109(+)	109(+), H109(+)	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	CT	CT	Low enc
Suit 2	S/P	ATT	
3	ATT	S/P	
1	ATT	Reverse smith	Lavinthal
NT 2	CT	CT	
3	S/P	S/P	
Signals (including Trumps): S/P: lo=lower suit, hi=higher suit			
CT: hi/lo=Even; low enc.			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
May be lighter if shapely or reopening			
Responses: Cue=GF; 1NT = 7-10, stopper			
Jump to the second level in new suit shows 5 cards 8-11			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Neg dbl thru 3S, opener double is support if responder bid M up to 2nt			
1m-(1H)-X = 4 S			
All unclear doubles are t/o			

W B F CONVENTION CARD
<b>CATEGORY: Green</b>
<b>NCBO: CROATIA</b>
<b>PLAYERS: Filip Katušić and Matko Ferenc</b>
<b>EVENT: All</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5 card majors, SF 1NT over 1M
1C is any 11-14 bal. or 11+ hcp and 4+c
1D is 5+D (or 4441) 11+ hcp
1NT opening: 15-18 hcp
2/1=GF, 1D-2C always GF
Frequent upgrades and downgrades
+1 card is always tolerable
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>
Gambling 3NT - solid minor, no entry
2D weak 2 in diamonds
2H weak with both majors (5+4+)
2S weak 2 in spades
2C = 22+ bal. or any GF, transfers over 2C
Lebensohl
Vs 2-suited O/C: Cue their suit=limit+ raise
<b>SPECIAL FORCING PASS SEQUENCES</b>
Vs interference over RKCB – DOPI, ROPI
When we are in GF or have actively bid game all passes are F;
<b>IMPORTANT NOTES</b>

OPENING	TICK IF ARTIFICIAL	MIN . NO. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1♣	X	2	3S	Any 11-14 bal. without 5M or 11+ hcp with 4+C	2C=inv+, 5+C ;3C=PRE 0-5; invitational jump shifts, 2NT=10-11 bal, 1NT 6-9; 2D =4+C 6-9HCP	NAT; 2way checkback	2C=6-9		
1♦		(4)5	3S	5+ D 11+ hcp or 4441 with 4D 11+ hcp	2D=3+D inv+;3D=PRE 0-5; 1NT=6-9, 2NT 10-11bal; 3C=4+D 6-9 HCP	NAT; 2way checkback	2D=6-9		
1♥		5	3S	5+H 11+ hcp	1NT SF; 2C GF 5+C/5+D; 2(M-1) 3+M 8+hcp; 2M 3+M 4-7 hcp; 3m INV nat.; 3M mixed raise; 23(M+1) any spl. 11-15; other spl. 5-10 or 16+ hcp After 1S: 2D 5+H GF/w2 H/ inv 5+H 3S	1M-2M/2M-1-Y: game try shortage in suit, 1M-2M/2M-1 – next step asking for shortage 1M-2M/2M-1-3M-blocking 1M – XY – 2NT is GF unbal.	2NT is always 4+M 10+ hcp		
1♠		5	3S	5+S 11+ hcp					
1NT				15-18 HCP,5m(422) and 6m(322) is okay, usually without 5M	Transfers: 4 suits (2S=C, 2NT=D); 3C=both minors weak, 3D= both majors, 3M=SPL, both minors, GF; Texas	Superaccepts to M transfer (new suit - doubleton, NT-balanced max;3M 4 cards min); Stayman may be weak; 2c-2d 2M to play; 2c-2d-3M gf smolen; 2c -2h-2s ST h; 2c-2s-3h ST S	X is T/O; when we are doubled XX is transfer to 2C (5+C or 5+H), 2C is transfer to 2D (5+D or 5+S), 2D is 4+D 4+M, 2H is 4+H 4+S, 2S is natural		
2♣	X			22+ balanced or any GF, <4 losers	2S = negative or positive with 4 card major; Transfers (2D=H, 2H=S, 2NT=C, 3C=D, 3D=bal.), 5+ HCP	After quality of collar and controls	Pass=5-8HCP X=0-4HCP		
2♦			NO	Weak 2	2NT artificial forcing, 2M NF				
2♥	X		NO	5+4+ MM 0-10 hcp	2NT=asking	2M-2NT asks for suit distribution and strength			
2♠			NO	Weak 2	2NT = asking	2M-2NT asks for suit distribution and strength			
2NT				19-21 HCP, any (4333), (4432) or (5332), possibly 6m with 6(322)	3C=Puppet stayman, transfers, 3S=both minors	2NT-3C-3NT=no 4 M, 2NT-3C-3D= 4card major; accepting M transfer shows 2cards in M			
3♣		6	NO	0-9 NAT PRE, may be stronger w/ 6 cards if partner is PH	Suit bids F, raises to play, 3NT to play				
3♦		7							
3♥		7							
3♠		7							
3NT	X	7				Solid minor (AKQxxxx), no side entry	C bids=P/C; 4D ask shortness	3NT-4D: 4M=short M, 4NT=7m(222), 5m=short om	
4♣		7				0-9 NAT PRE			
4♦		7				NAT PRE, may be stronger w/ 6 cards if partner is PH			
4♥									
4♠									
4NT									
5♣				NAT PRE, may be stronger if partner is PH					
5♦									
5♥									
5♠									
<b>HIGH LEVEL BIDDING</b>									
SPL raises: double jumps /opening and first RESP; Control principles: bid at least 2 <sup>nd</sup> round control first (4 level), rebid to show both, first cue of a suit at 5-level is 1 <sup>st</sup> round control; in partner's 5 care suit cue Q, not shortage;Slam methods: after double of a cue:rdbl1 <sup>st</sup> round control :RKCB-1403,5NT odd and void, 6x even and void; 5NT:0314 or this OR other 2 kings; exclusion 0314;DOPI; ROPI									